

**2021**  
**MT ARROWSMITH**  
**PATTERN BOOK**

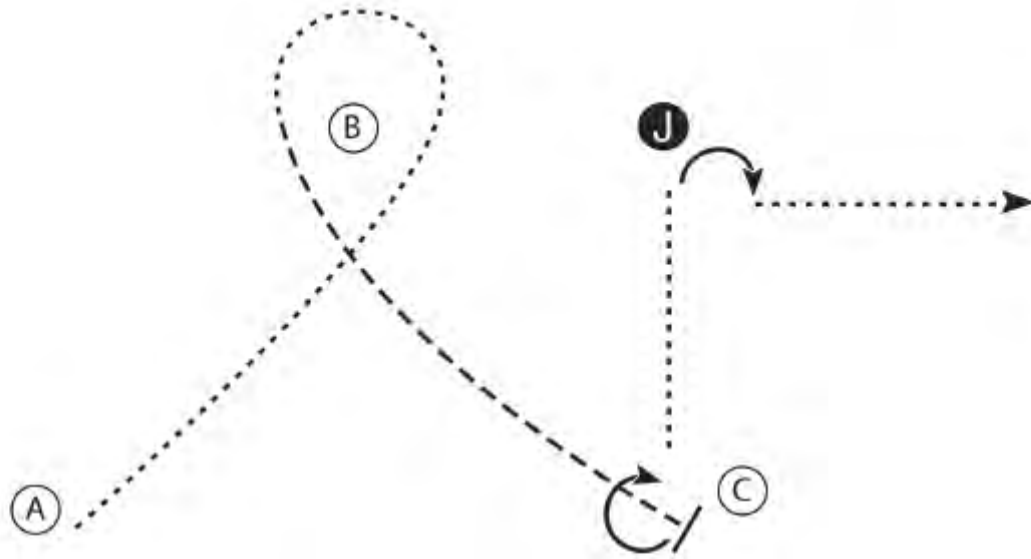
***SEPT 4***  
***JUDGE LYLE JACKSON***  
***&***  
***SEPT 5***  
***JUDGE JAN LARSEN***

# Showmanship

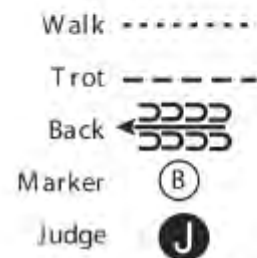
Show Date:

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1. Walk from A to and around B
2. Trot B to C
3. Stop at C and turn 225 degrees
4. Walk to the Judge
5. Set up
6. Inspection
7. Turn 90 degrees
8. Walk away from Judge



[S/1-1]

Pattern Provided by:

*Lyle Jackson*

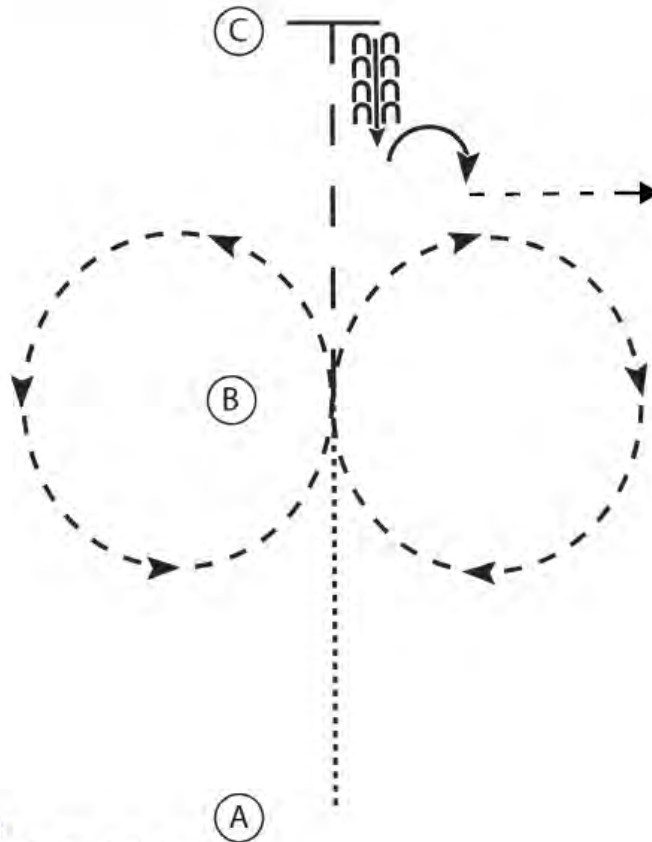
# Hunt Seat Equitation

Walk/Trot

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1. Walk A to B
2. Sitting trot circle to the right
3. Posting trot circle to the left
4. At B extend the trot to C
5. Stop at C
6. Back one horse length
7. Turn 90 degrees to the right on haunches
8. Exit at sitting trot

Walk	.....
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	Ⓚ
Sidepass	←- - - -→

[HSE/WT-1]

Pattern Provided by:

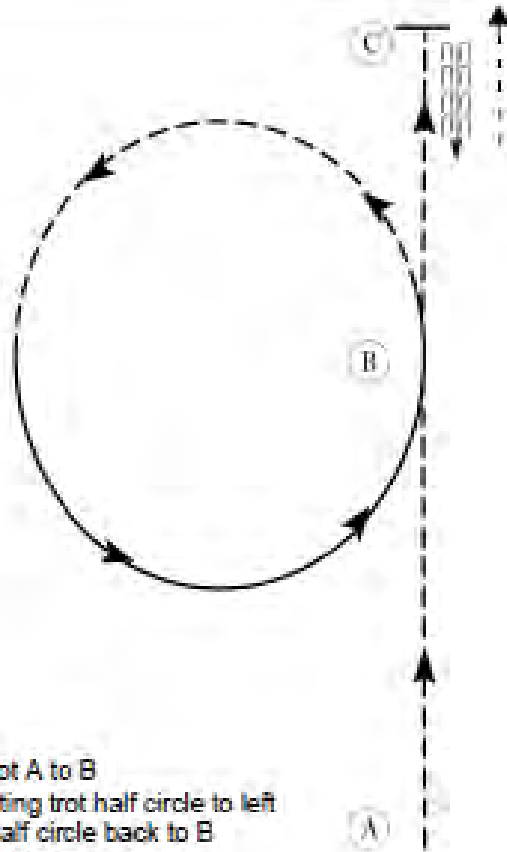
*Lyle Jackson*

# Hunt Seat Equitation Novice and All Breed

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1. Sitting trot A to B
2. At B posting trot half circle to left
3. Canter half circle back to B
4. Sitting trot to C
5. Stop
6. Back one horse length
7. Exit at sitting trot

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← ←
Hand Gallop	— — — — —

[HSE/1-21]

Pattern Provided by:

*Lyle Jackson*

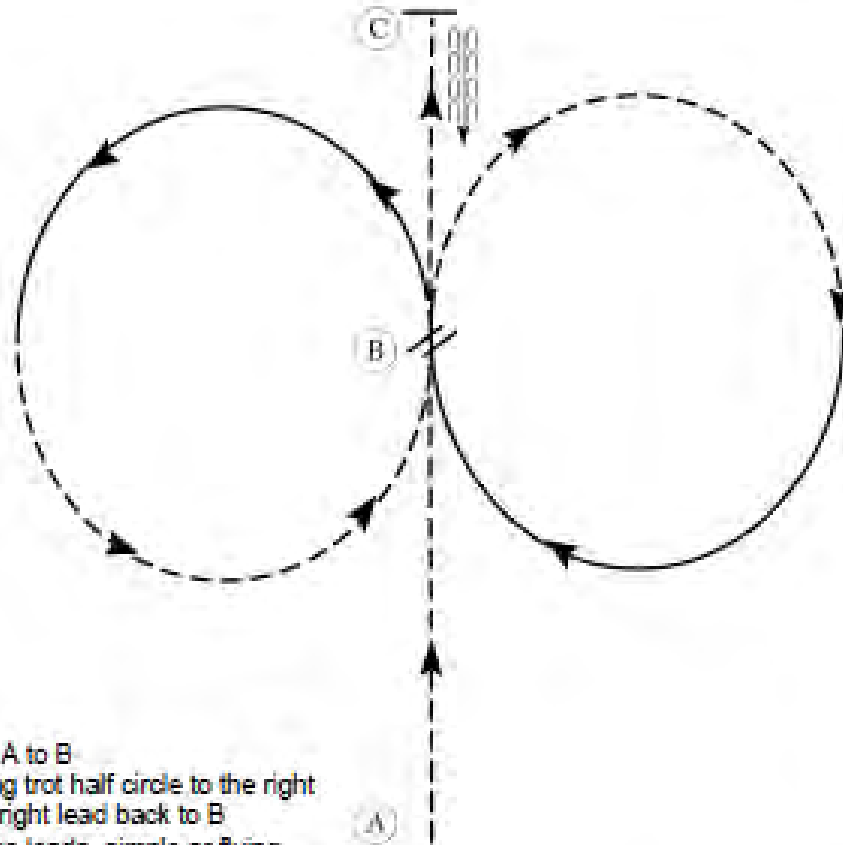
# Hunt Seat Equitation

Youth, Amateur and Select

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1. Sitting trot A to B
2. At B posting trot half circle to the right
3. Canter on right lead back to B
4. At B change leads, simple or flying
5. Canter half circle to the left
6. Posting trot half circle to the left back to B
7. Sitting trot to C
8. Stop at C
9. Back one horse length
10. Exit at a sitting trot

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	=====
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	⊙
Sideline	←←
Hand Gallop	-----

[HSE/3-21]

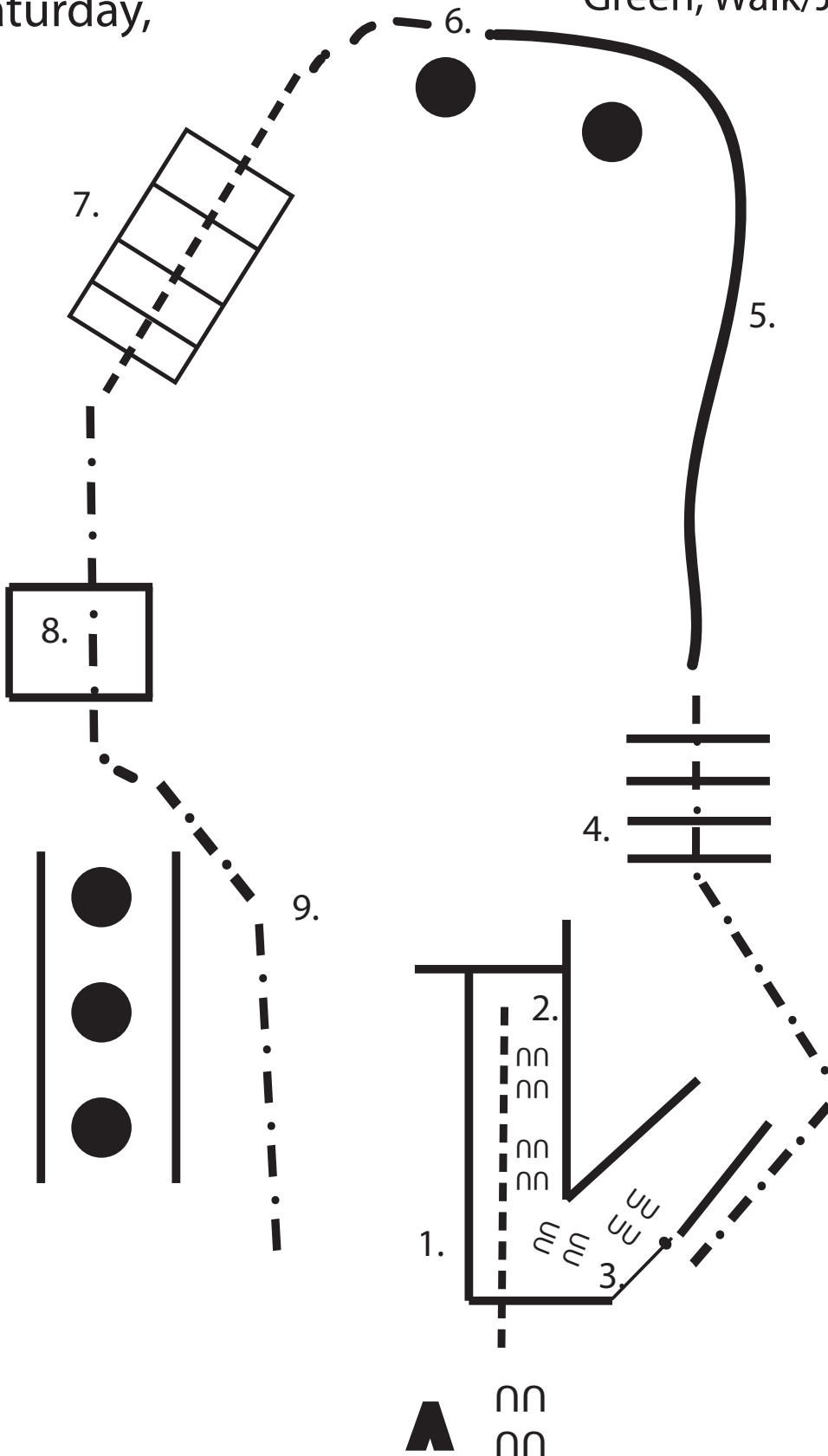
Pattern Provided by:

*Lyle Jackson*

Saturday,

Novice, Yth 13&under  
Green, Walk/Jog

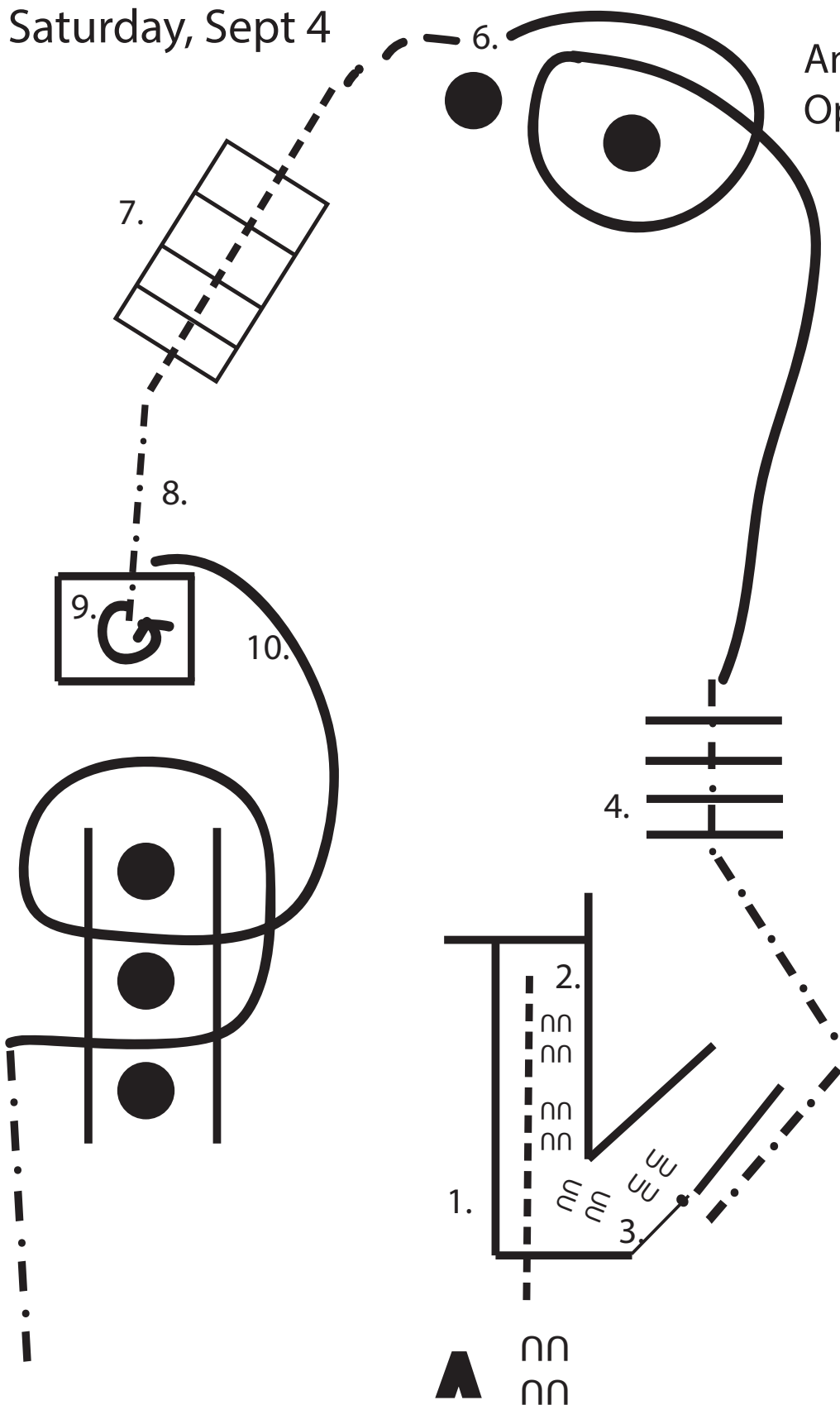
\*\*Walk/Jog  
Jog for #5



1. Walk into chute
2. Back around corner
3. L hand Gate
4. Jog over rails
5. Lope L Lead
6. Stop at 2nd barrel
7. Walk to and over bridge
8. Jog into Box
9. Jog out of box and out of arena

Saturday, Sept 4

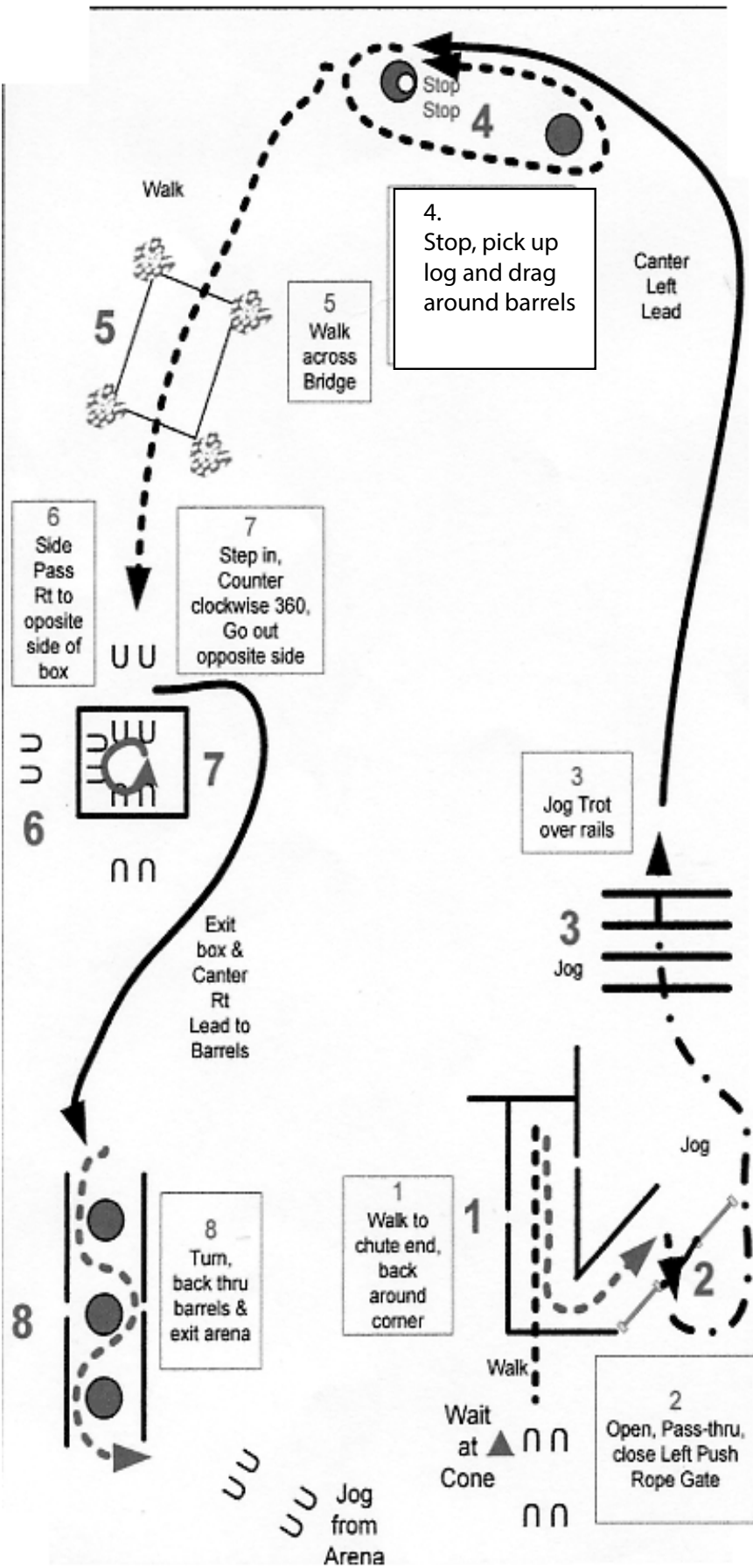
Amateur, Select,  
Open, Youth 14 - 18



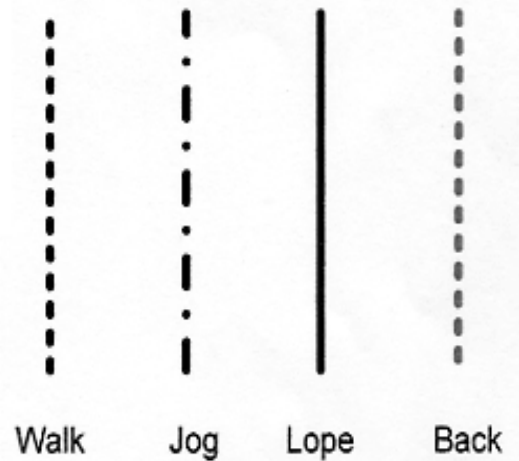
1. Walk into chute
2. Back around corner
3. L hand Gate
4. Jog over rails
5. Lope L Lead around first barrel,
6. Stop at 2nd barrel
7. Walk to and over bridge
8. Jog into Box
9. 180 Turn to Left
10. Lope R Lead thru barrels
11. Jog out arena

# Saturday, July / Ranch Trail

**\*\*Youth do not do  
Step 4, continue to  
Step 5\*\***



## Gait Legend





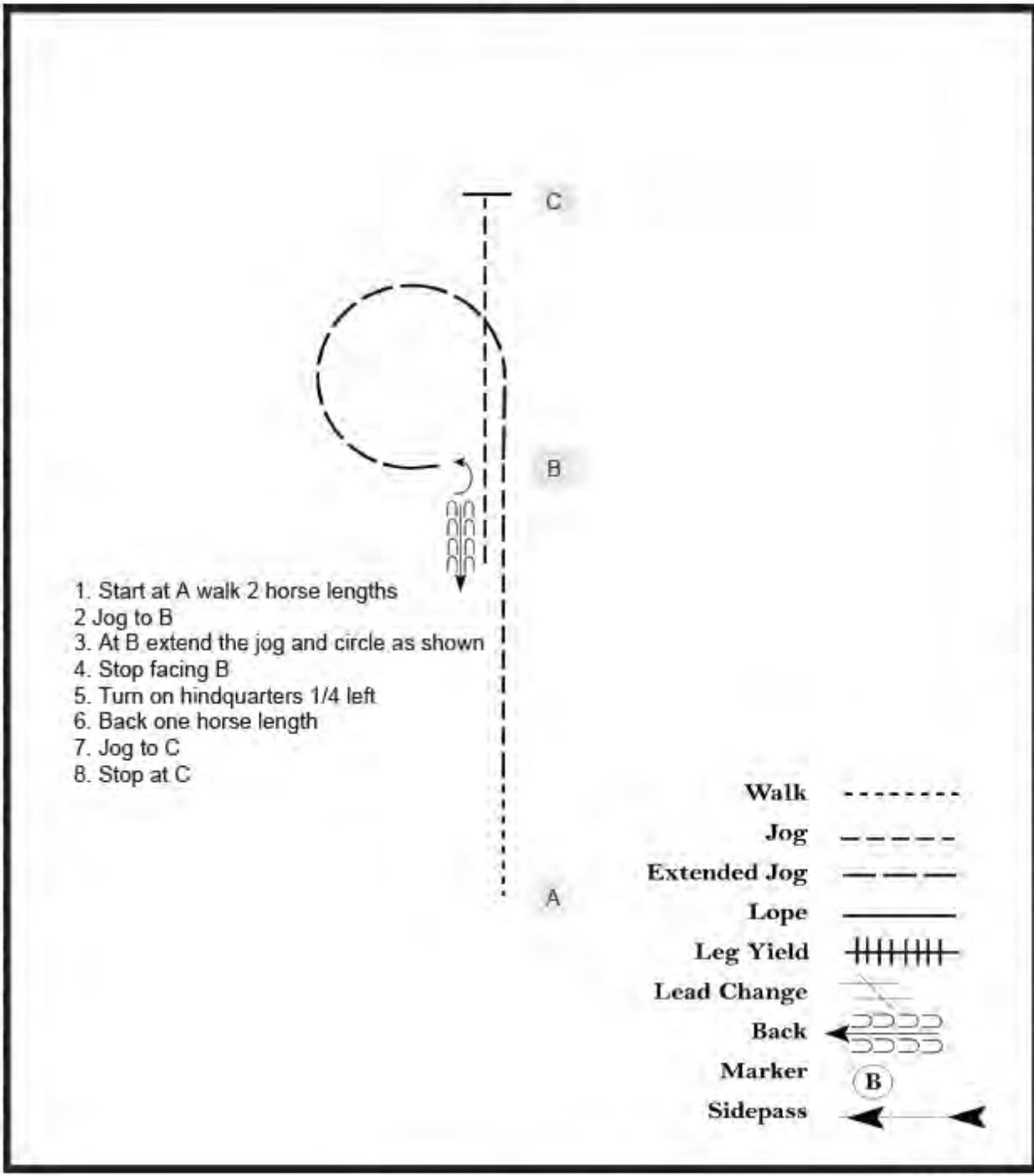
# Western Horsemanship

Walk Jog

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Pattern Provided by:

Lyle Jackson

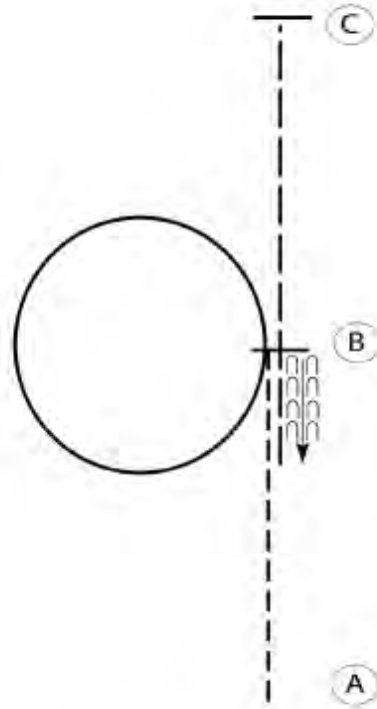
[WHWT-17]

# Western Horsemanship

Show Date:

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1. Jog from A to B
2. Stop at B
3. Lope a circle to the left in left lead
4. Stop at B
5. Back one horse length
6. Extended jog to C
7. Stop at C

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ←
Marker	(B)
Sidepass	←      →

[WH/1-18]

Pattern Provided by:

*Lyle Jackson*

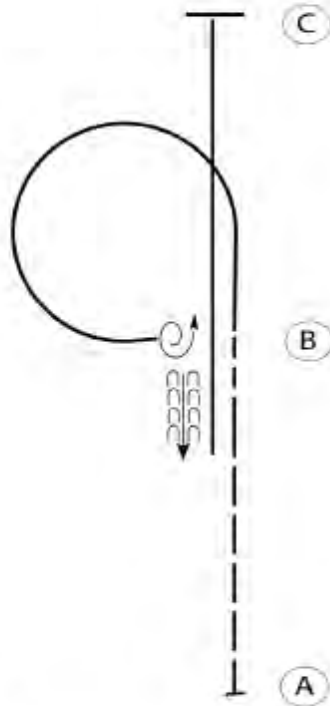
# Western Horsemanship

Youth, Amateur, Select

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1. Begin at A extended trot
2. Slow to jog before reaching B
3. At B lope left lead circle as shown
4. Stop facing B
5. Turn 1/4 left on hindquarters
6. Back one horse length
7. Lope right lead to C
8. Stop at C

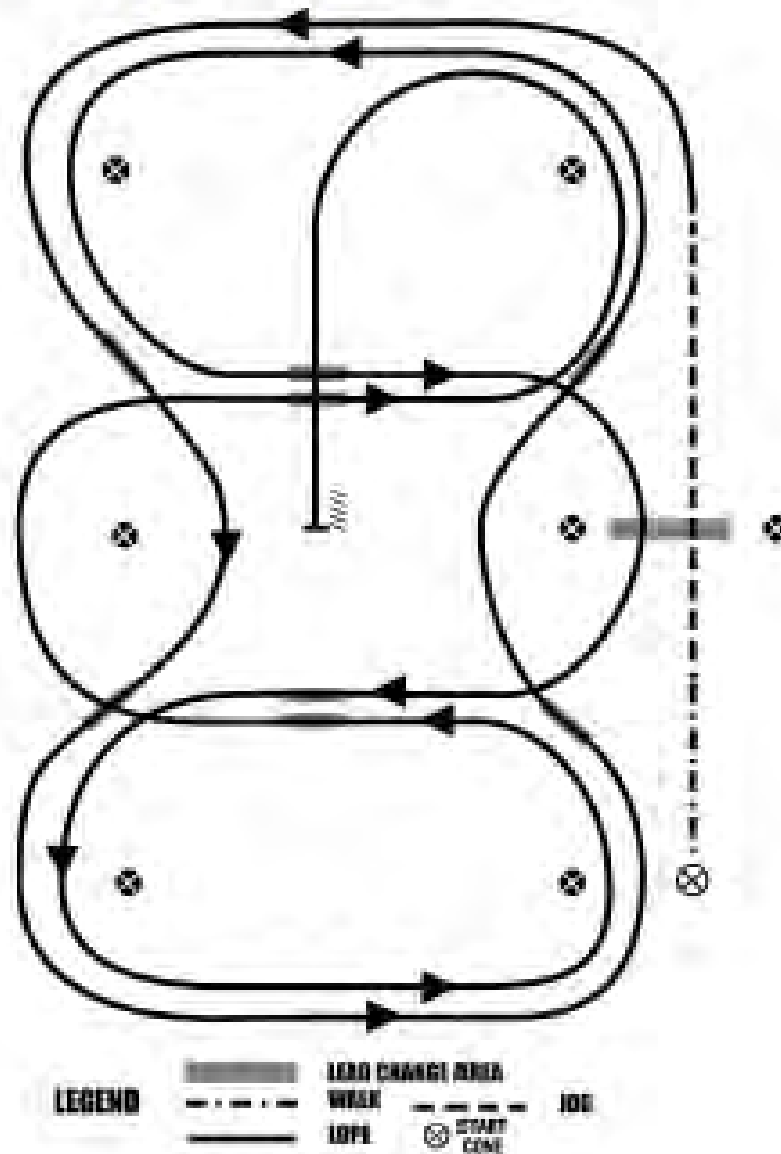
Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← ← ← ← ←

[WH/3-17]

Pattern Provided by:

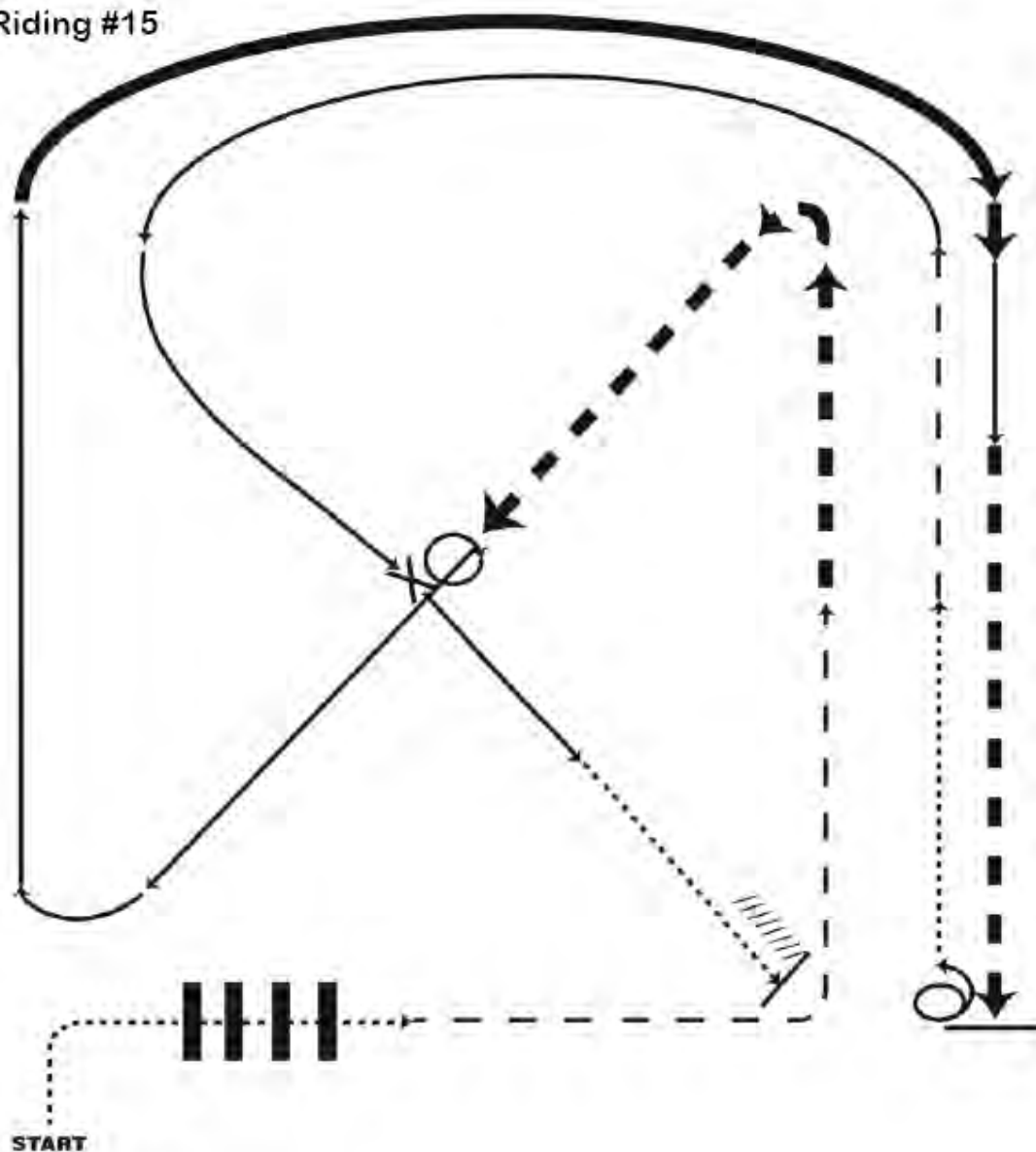
*Lyle Jackson*

**WESTERN RIDING PATTERN 5**  
**'Recommended For Small Arenas'**



1. Walk, transition to jog, jog over log
2. Transition to the lope, on the left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Lope over log
9. Second crossing change
10. Third crossing change
11. Fourth crossing change
12. Lope, stop & back

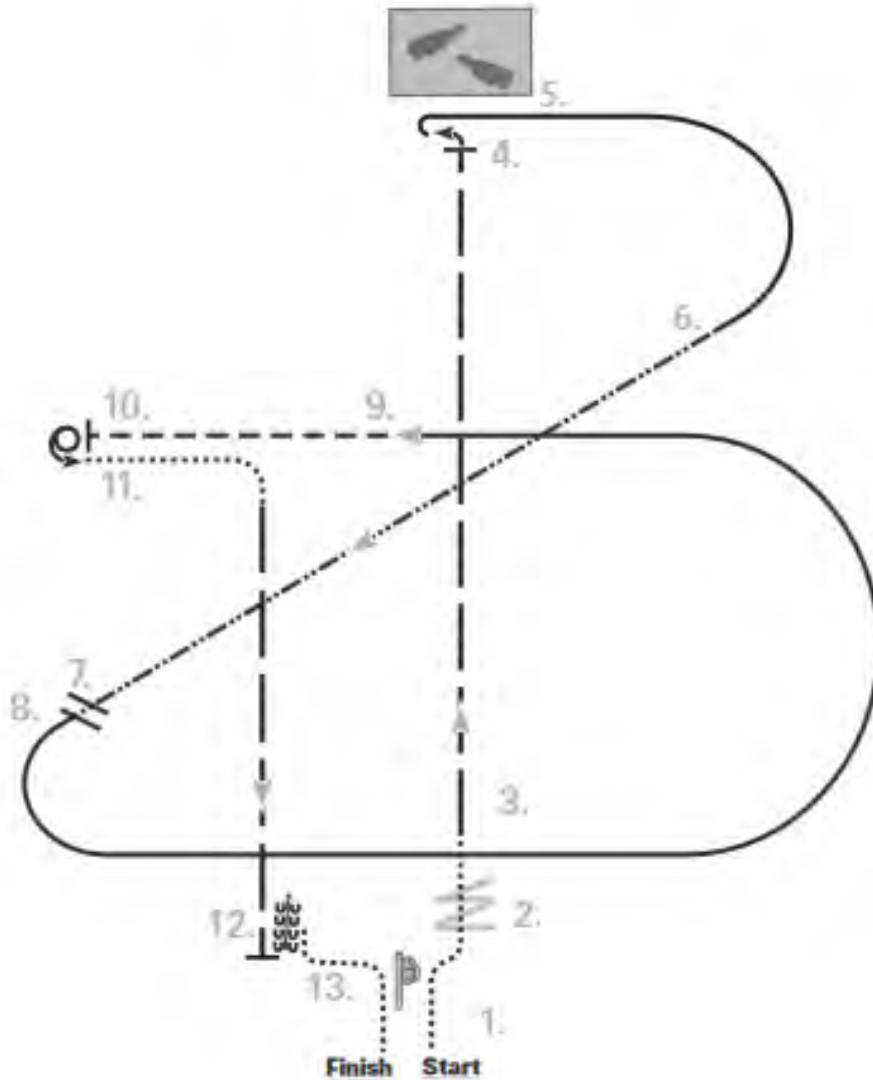
## Ranch Riding #15



1. Walk and walk over logs.
2. Jog.
3. Extended trot.
4. Stop. 360° turn to the right.
5. Lope-right lead.
6. Extended lope-collect to lope.
7. Extended trot.
8. Stop. 1 1/2 turns to the left.
9. Walk.
10. Jog.
11. Lope-left lead.
12. Change leads.
13. Walk-stop and back.

# Ranch Riding

## Ranch Riding Stakes - Saturday

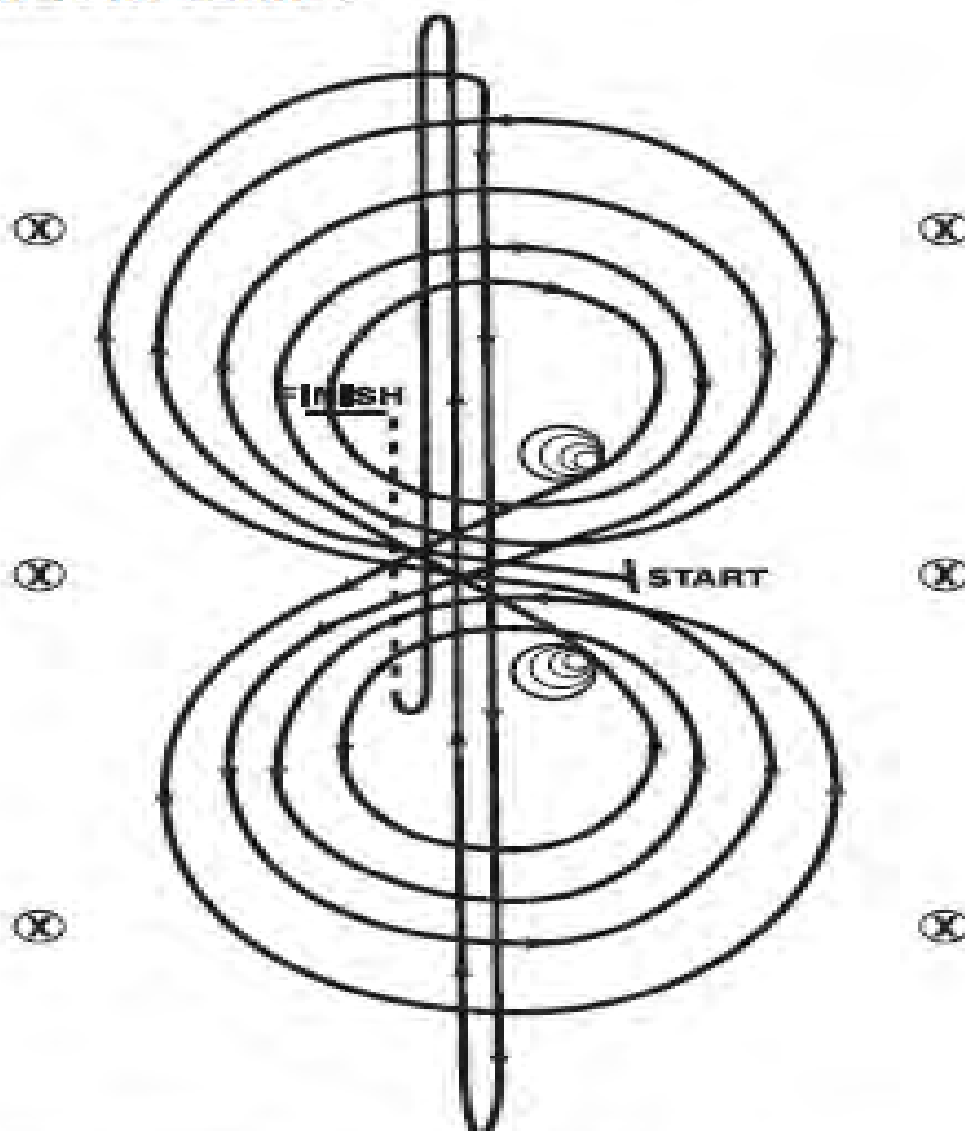


1. Enter at a walk, pick up saddle bags.
2. Walk over logs.
3. Extend trot to cattle pen.
4. Stop, pivot 1/4 turn left, then rollback right.
5. Lope right lead.
6. Extended lope right lead across the diagonal.
7. Change leads (simple or flying).
8. Lope left lead.
9. Cross center and break to a trot.
10. Stop and execute 1 1/2 spins to the left.
11. Walk, turn right, then extended trot.
12. Stop and back.
13. Walk over and replace saddle bags, then exit.

### Pattern Legend

- Walk ..... (dotted line)
- Jog/Trot - - - - (dashed line)
- Lope/Canter \_\_\_\_\_ (solid line)
- Extended Trot/Jog - - - - (long-dashed line)
- Log/Yield | | | | | (vertical bars)
- Extended Lope - - - - (short-dashed line)
- Change Lead/Diagonal ≠ (diagonal slash symbol)
- Gate || < > || (gate symbol)
- Back ← << >> (back symbol)
- Judge Ⓜ (judge symbol)
- Cone ● (cone symbol)
- Sidepass ← ← ← (sidepass symbol)

## REINING PATTERN 4



Horse must walk or stop prior to starting pattern.

Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
2. Complete four spins to the right. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
4. Complete four spins to the left. Hesitate.
5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena.
6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback - no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

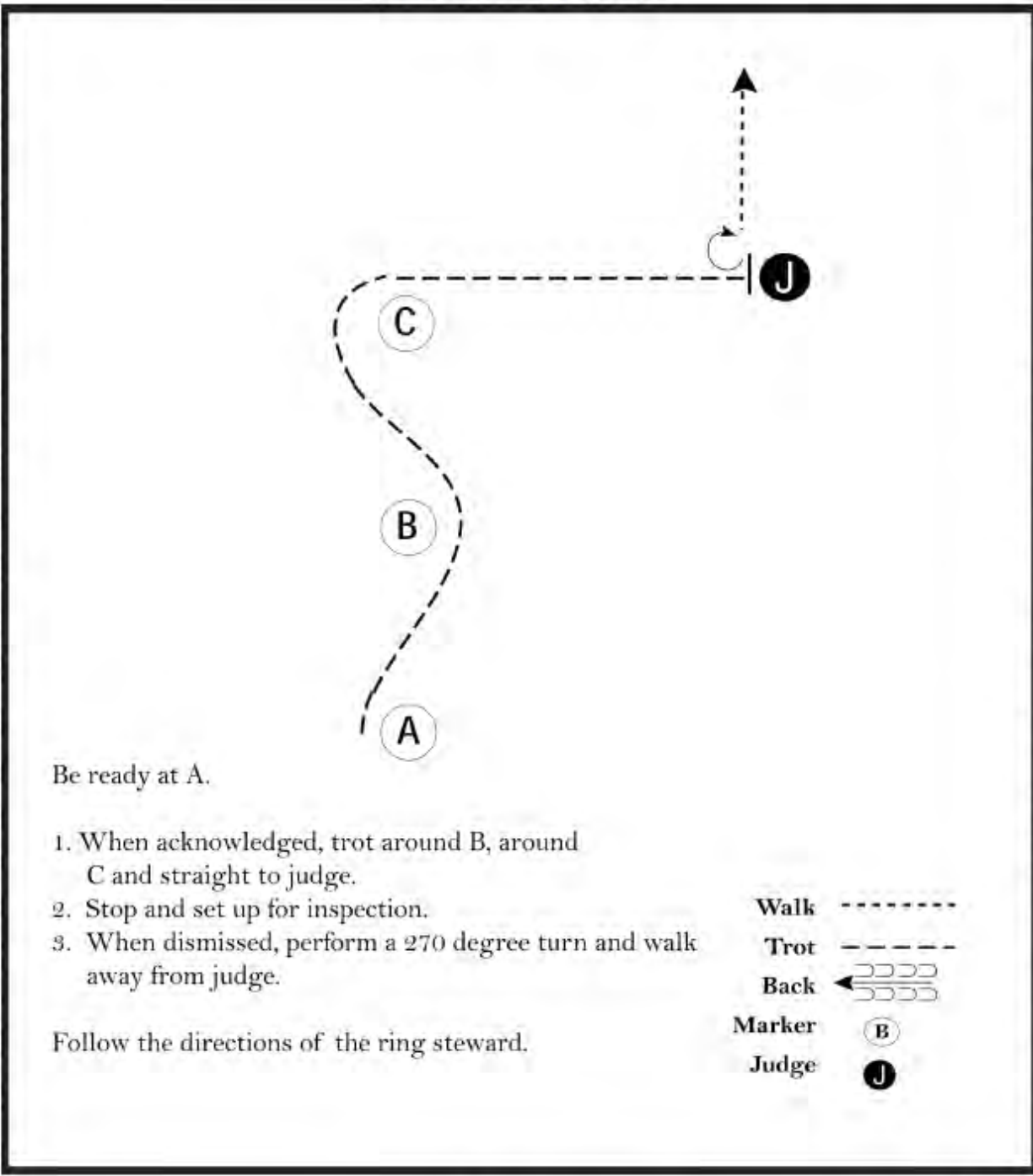
# Mount Arrowsmith Summer Circuit

## Showmanship (All Walk-Trot and Level 1)

Show Date: Sept 5, 2021

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www.HorseShowPatterns.com



Be ready at A.

1. When acknowledged, trot around B, around C and straight to judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 270 degree turn and walk away from judge.

Follow the directions of the ring steward.

- Walk -----  
Trot - - - - -  
Back ← ← ← ← ←  
Marker (B)  
Judge (J)

[S/1-59]

Pattern Provided by:

*Jan Larsen*



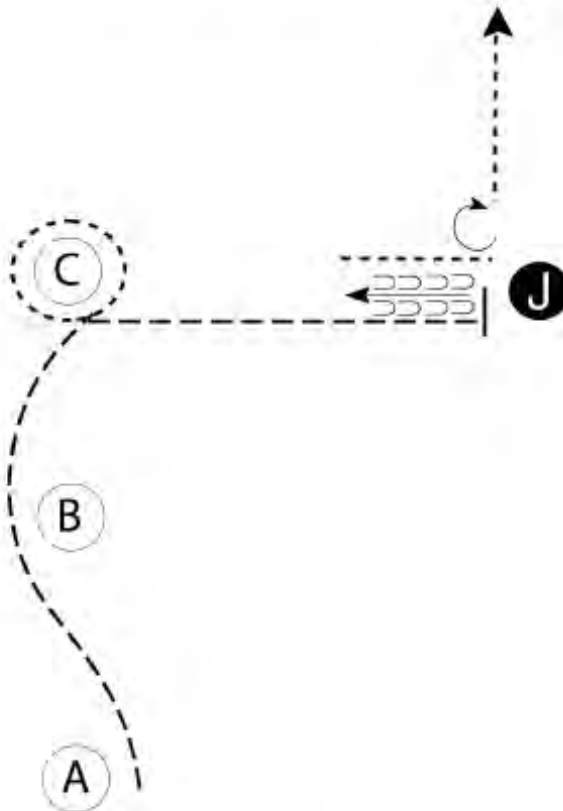
# Mount Arrowsmith Summer Circuit

## Showmanship (Youth and Amateur)

Show Date: Sept 5, 2021

w w w . H o r s e S h o w P a t t e r n s . c o m

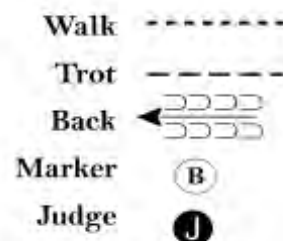
w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. When acknowledged, trot from A, around B and to C.
2. Walk a tight circle around C.
3. Trot to judge.
4. Back approximately one horse length.
5. Walk to judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 270 degree turn and walk away from judge.

Follow the directions of your ring steward.



[S/3-58]

Pattern Provided by:

*Jan Larsen*

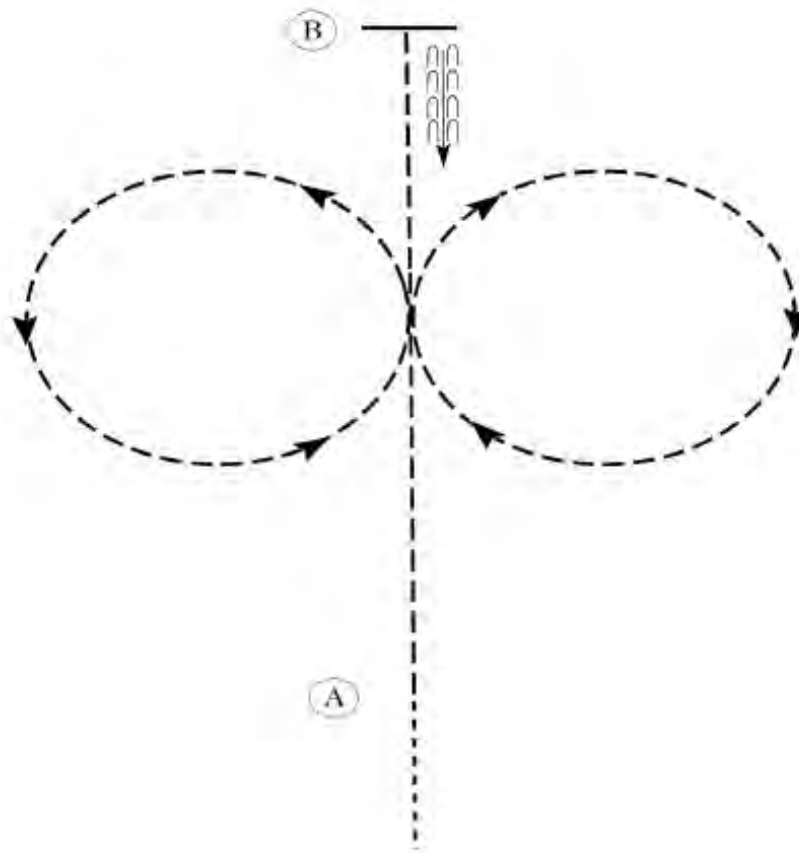
# Mount Arrowsmith Summer Circuit

## Hunt Seat Equitation (All Walk Trot)

Show Date: Sept 5, 2021

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1. Walk to A.
2. At A sitting trot towards B.
3. When halfway to B posting trot circle to the right followed by a posting trot circle to the left.
4. Continue the posting trot to B.
5. At B stop and back approximately one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	
Back	←←←←←
Marker	(B)
Sidepass	←←←←←
Hand Gallop	-----

[HSE/WT-4]

Pattern Provided by:

*Jan Larsen*

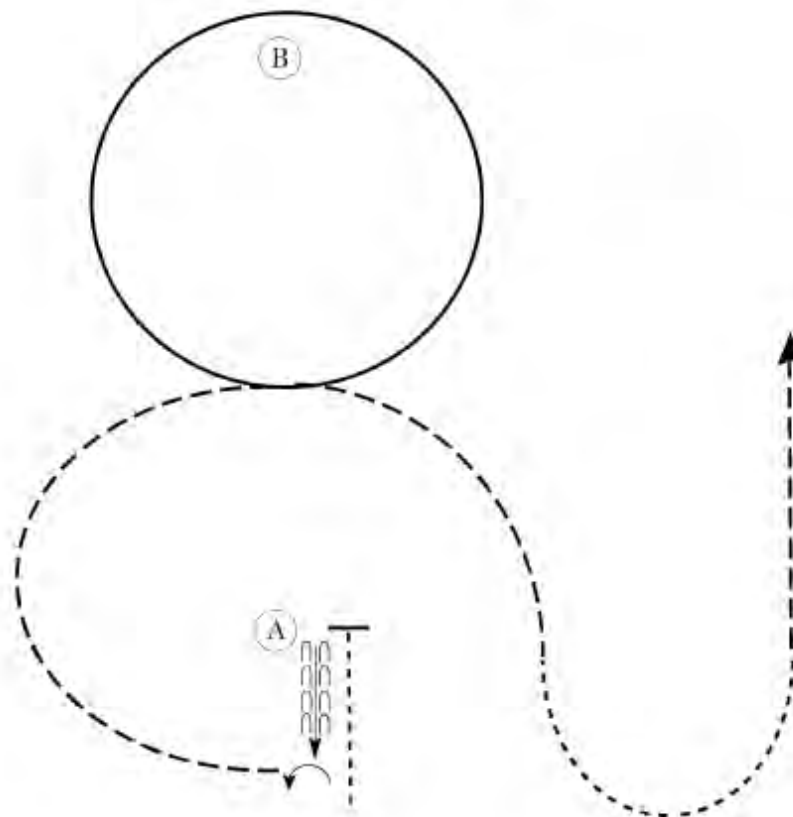
# Mount Arrowsmith Summer Circuit

## Hunt Seat Equitation (All Level 1)

Show Date: Sept 5, 2021

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Be ready before A.

1. Walk to A. Back approximately one horse length the perform a 1/4 turn on the forehand left.
2. Posting trot on the left diagonal to center
3. Canter a circle around B on the left lead.
4. Break to a sitting trot in center and trot until even with A.
5. Walk a half circle.
6. Posting trot on the right diagonal to exit.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↙ ↘
Back	←←←←
Marker	⊙
Sidepass	←←
Hand Gallop	-----

[HSE/1-72]

Pattern Provided by:

*Jan Larsen*

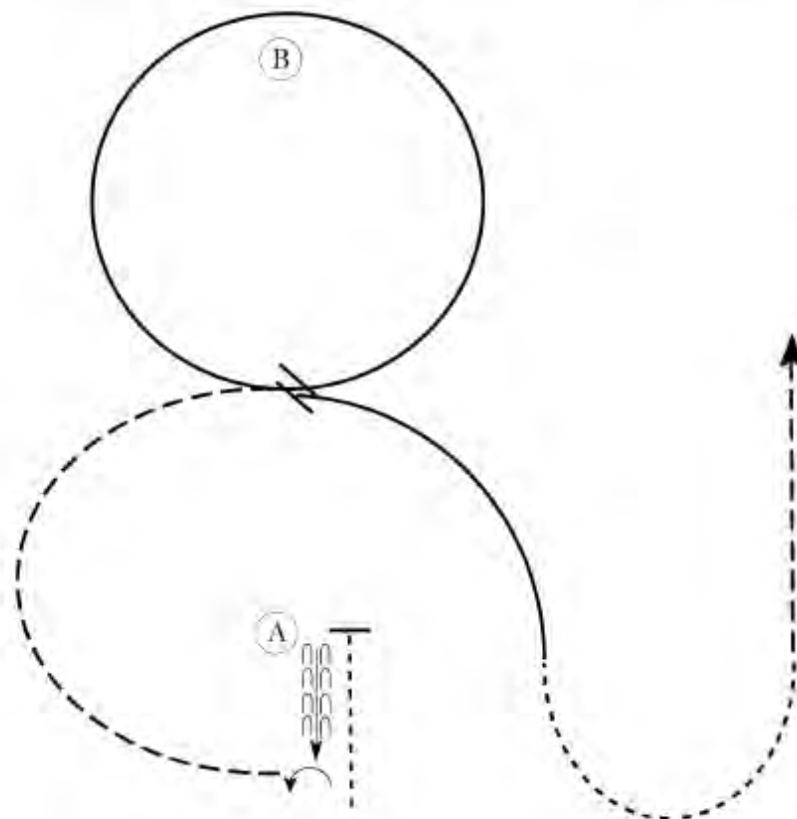
# Mount Arrowsmith Summer Circuit

## Hunt Seat Equitation (Youth and Amateur)

Show Date: Sept 5, 2021

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Be ready before A.

1. Walk to A. Back approximately one horse length the perform a 1/4 turn on the forehand left.
2. Posting trot on the left diagonal to center
3. Canter a circle around B on the left lead.
4. Change leads in the center and center on the right lead until even with A.
5. Walk a half circle.
6. Posting trot on the right diagonal to exit.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↖ ↗
Back	←←←←←
Marker	⊙
Sidepass	←←←←←
Hand Gallop	-----

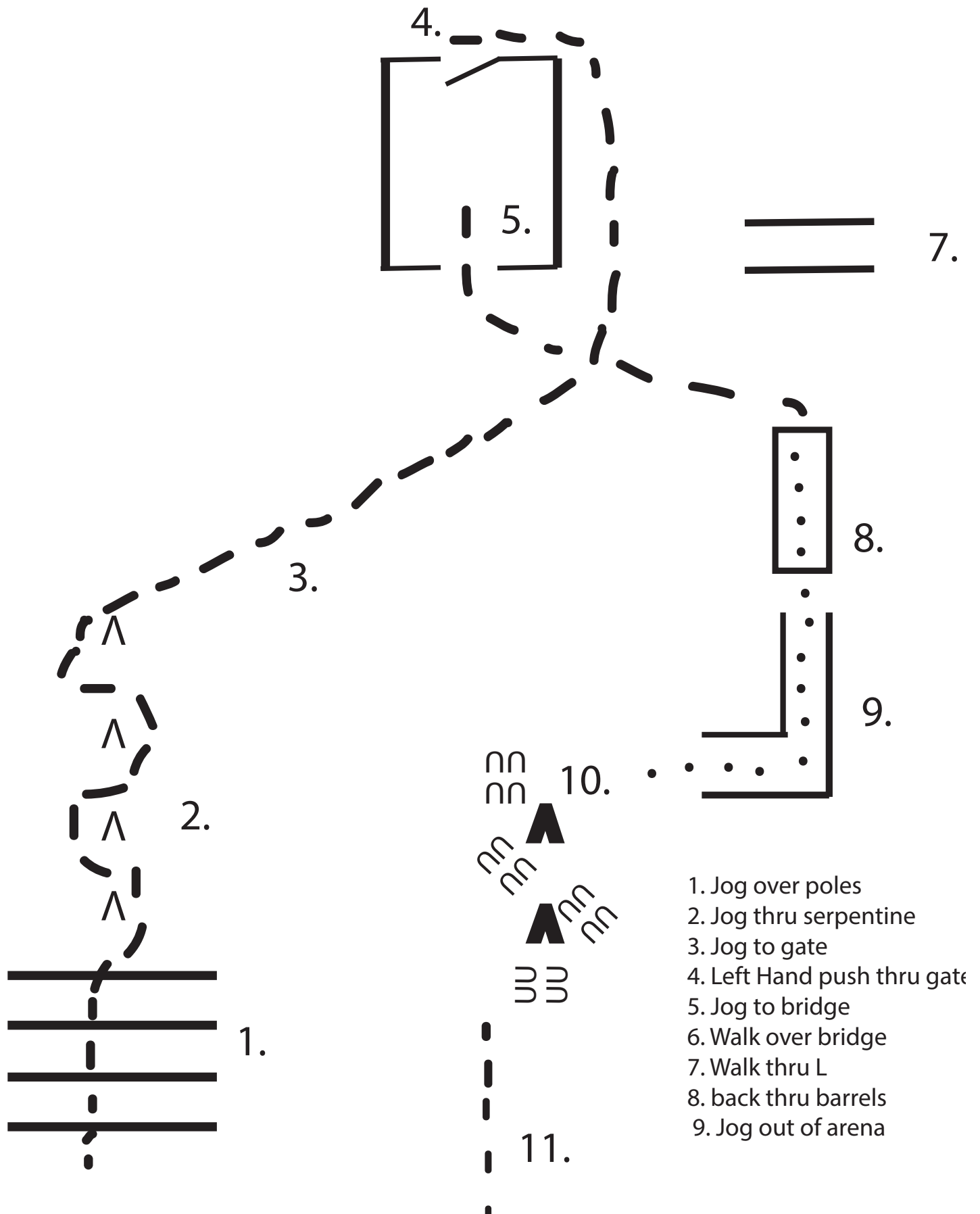
[HSE/2-72]

Pattern Provided by:

*Jan Larsen*

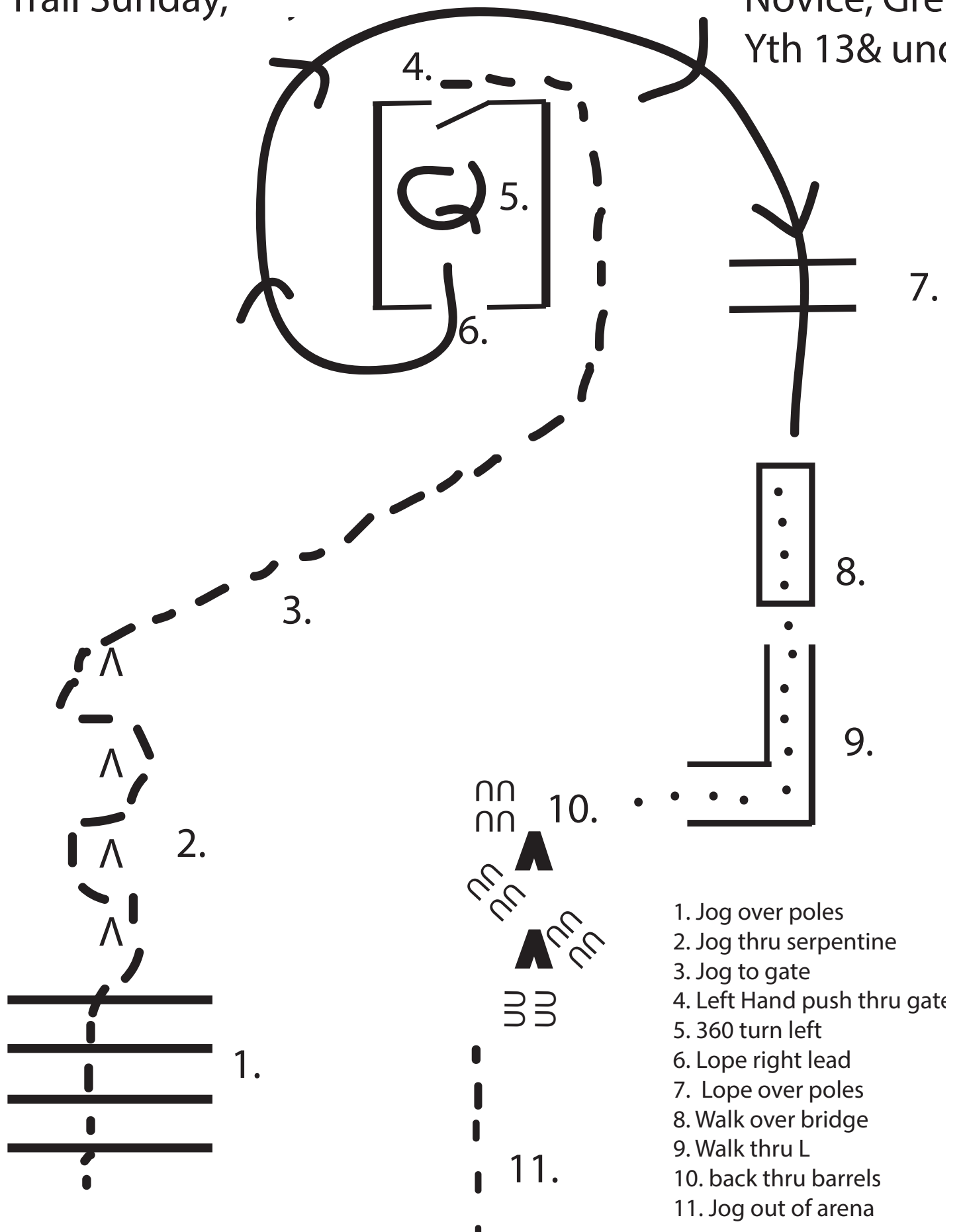
Trail Sunday,

Walk / Jog



Trail Sunday,

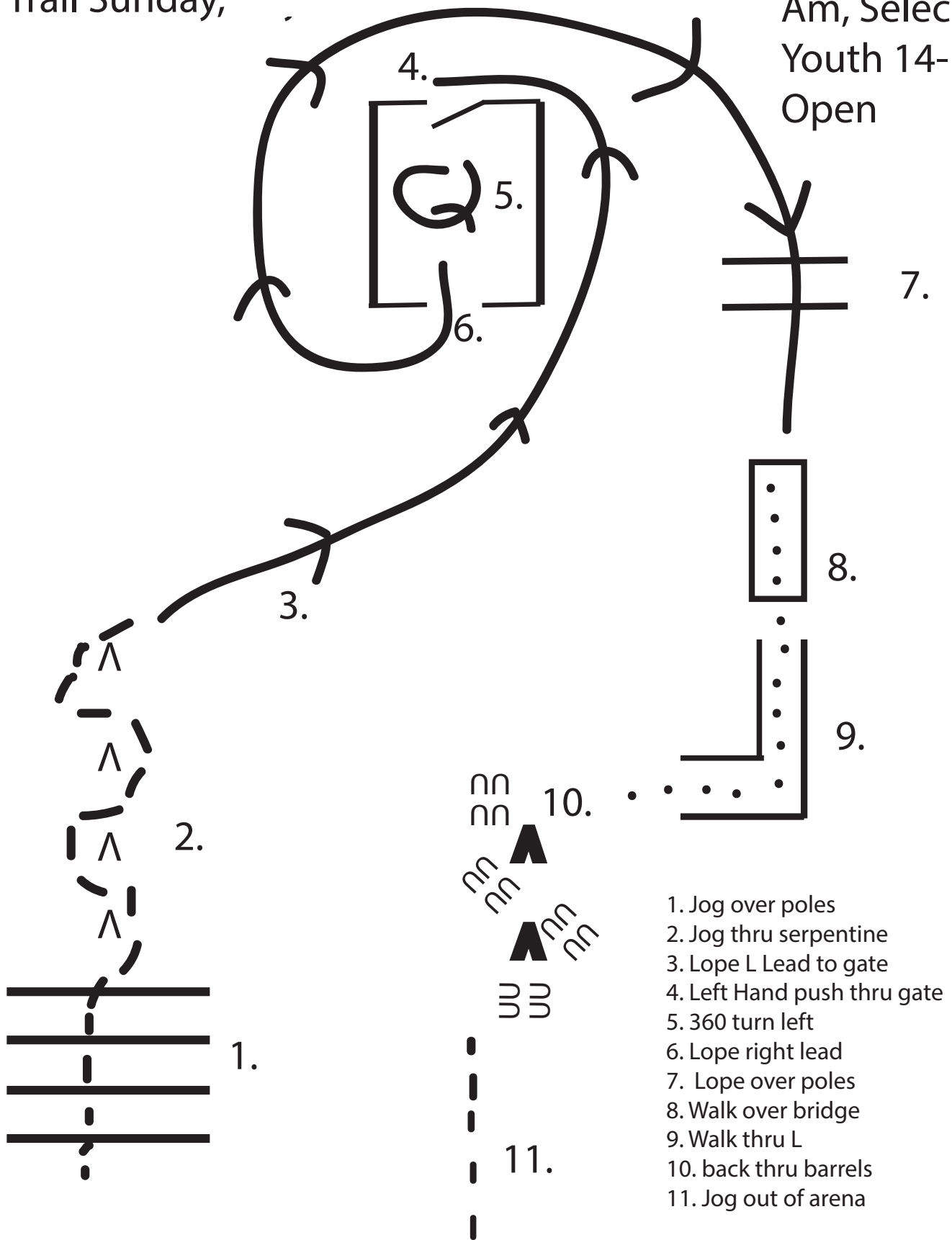
Novice, Gre  
Yth 13& unc



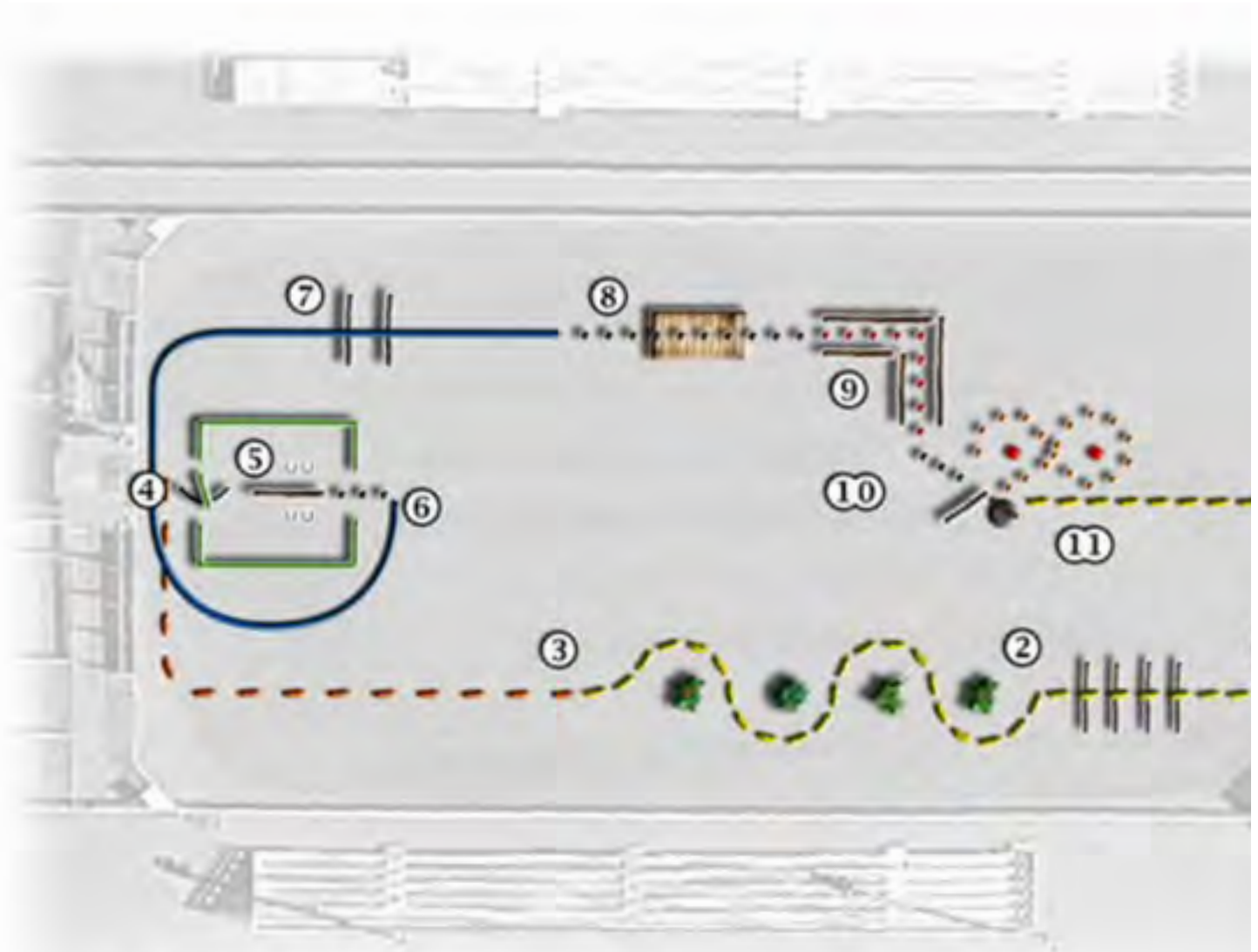
1. Jog over poles
2. Jog thru serpentine
3. Jog to gate
4. Left Hand push thru gate
5. 360 turn left
6. Lope right lead
7. Lope over poles
8. Walk over bridge
9. Walk thru L
10. back thru barrels
11. Jog out of arena

Trail Sunday,

Am, Select,  
Youth 14-18  
Open



# Ranch Trail - Sunday July 8



- ① Trot Over Logs
- ② Trot Through Serpentine
- ③ Extend Trot
- ④ Stop. Right-Hand Back-Through Gate
- ⑤ Side Pass Log to the Left, Walk Out of Pen
- ⑥ Lope in Right Lead
- ⑦ Lope Over Logs
- ⑧ Walk Over Bridge
- ⑨ Back Through "L"



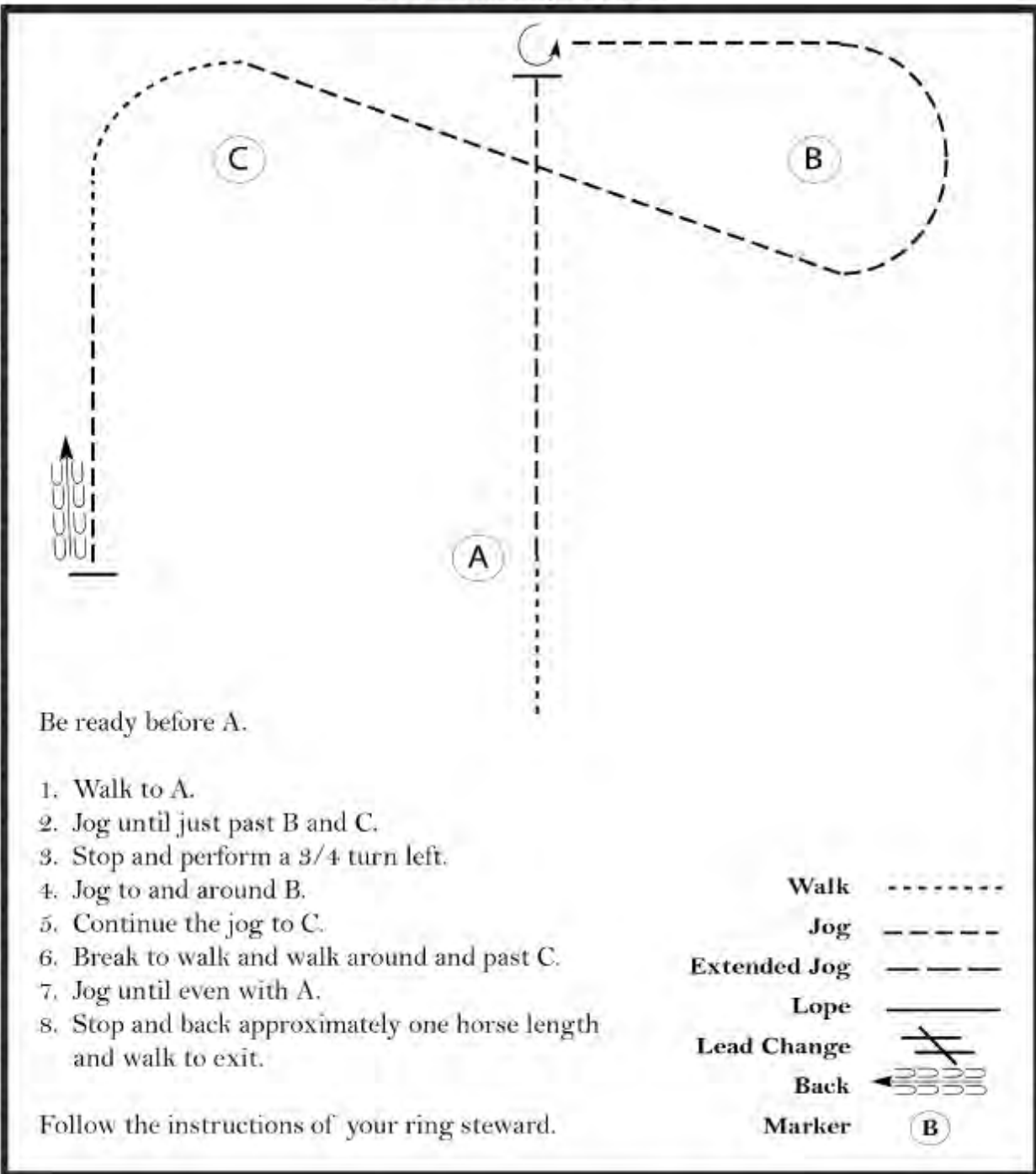
# Mount Arrowsmith Summer Circuit

## Horsemanship (All Walk Trot)

Show Date: Sept 5, 2021

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[WH/WT-91]

Pattern Provided by:

*Jan Larsen*

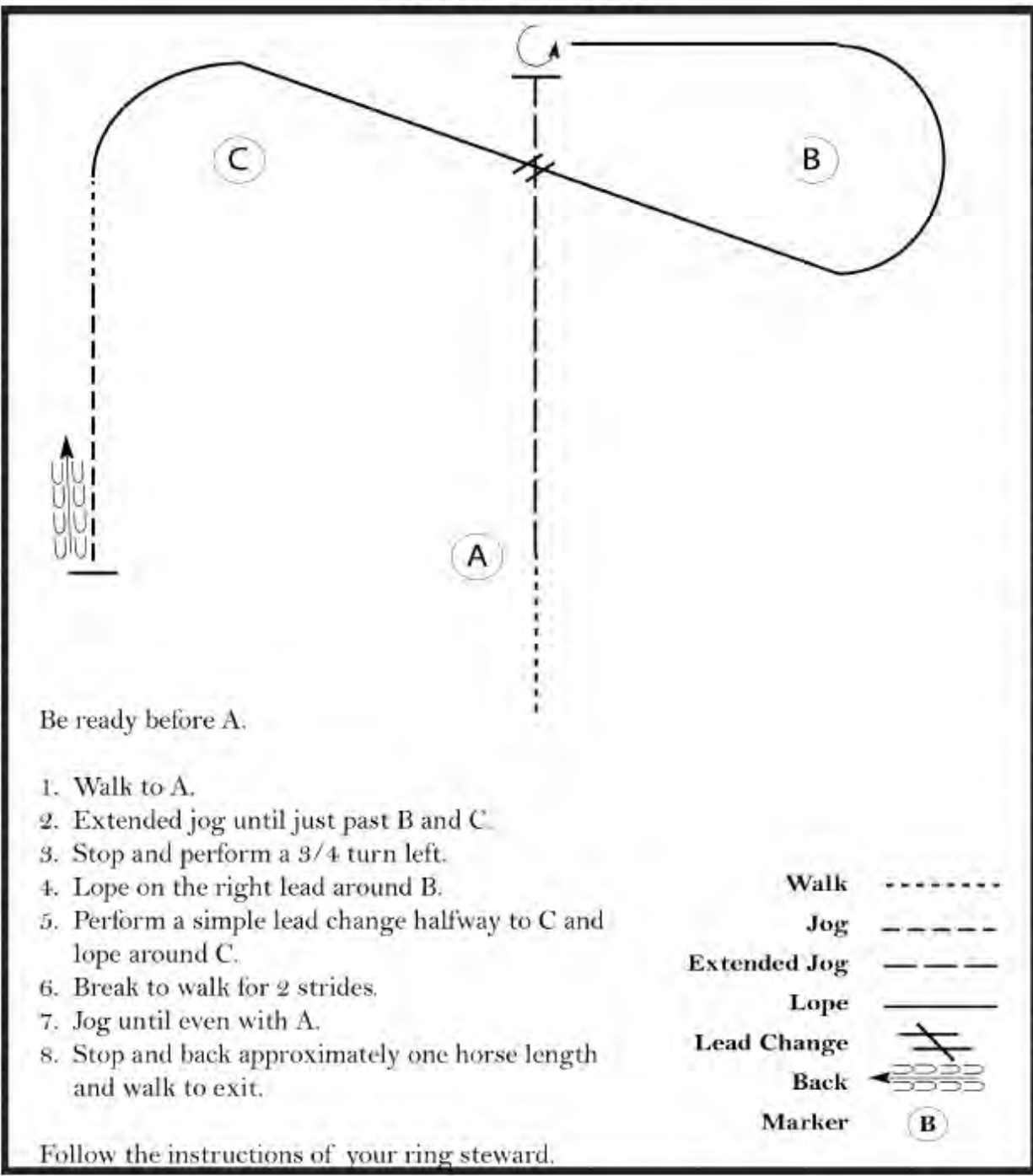
# Mount Arrowsmith Summer Circuit

## Horsemanship (Youth and Amateur)

Show Date: Sept 5, 2021

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Be ready before A.

1. Walk to A.
2. Extended jog until just past B and C.
3. Stop and perform a 3/4 turn left.
4. Lope on the right lead around B.
5. Perform a simple lead change halfway to C and lope around C.
6. Break to walk for 2 strides.
7. Jog until even with A.
8. Stop and back approximately one horse length and walk to exit.

Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Lead Change	
Back	
Marker	

Follow the instructions of your ring steward.

[WH/2-91]

Pattern Provided by:

*Jan Larsen*

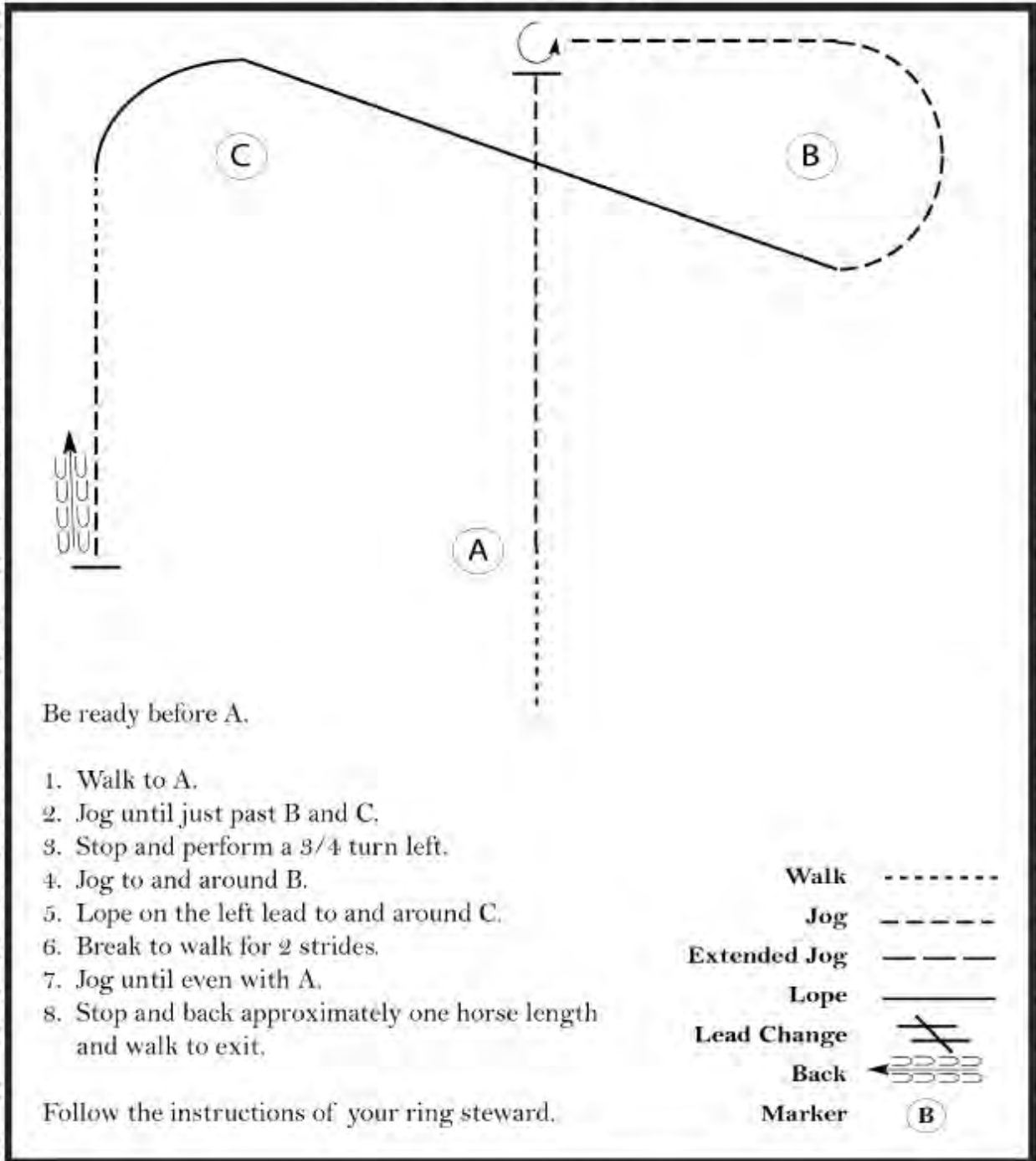
# Mount Arrowsmith Summer Circuit

## Horsemanship (All Level 1)

Show Date: Sept 5, 2021

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www.HorseShowPatterns.com



Be ready before A.

1. Walk to A.
2. Jog until just past B and C.
3. Stop and perform a 3/4 turn left.
4. Jog to and around B.
5. Lope on the left lead to and around C.
6. Break to walk for 2 strides.
7. Jog until even with A.
8. Stop and back approximately one horse length and walk to exit.

Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Lead Change	———/———
Back	←—————
Marker	Ⓚ

Follow the instructions of your ring steward.

[WH/1-91]

Pattern Provided by:

*Jan Larsen*

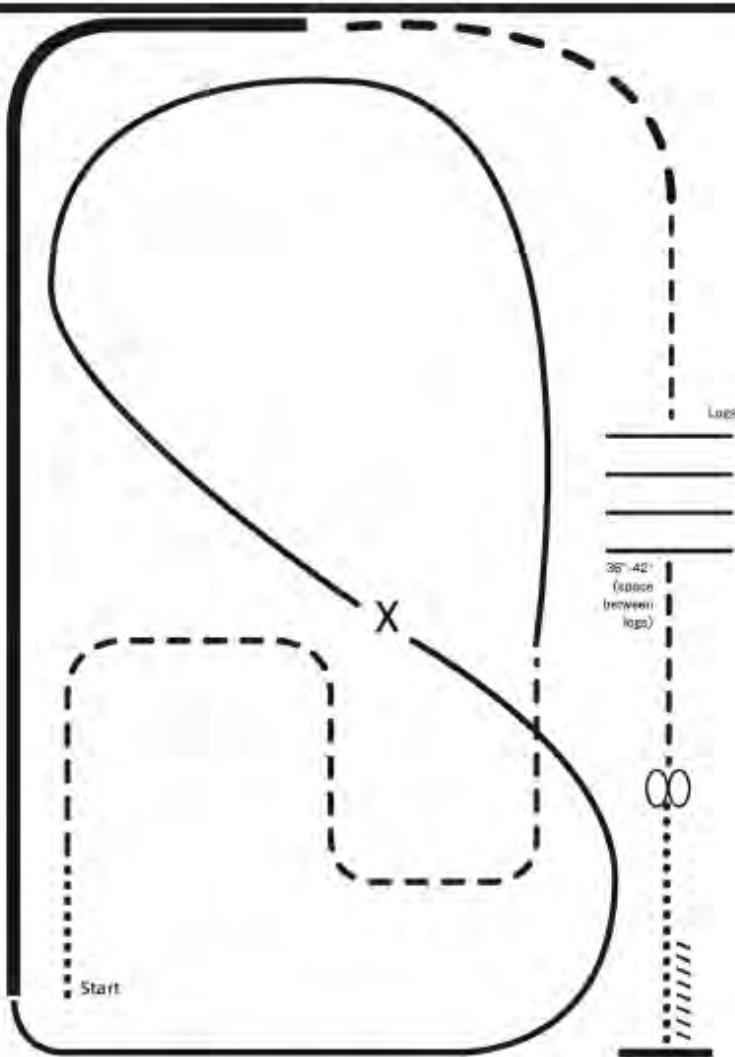
# Mount Arrowsmith Summer Circuit

## Ranch Riding (All Classes)

Show Date: Sept 5, 2021

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- X Lead Change
- Walk
- - - Trot
- - - - Ext trot
- - - - Lope
- — — Ext Lope
- //// Back

1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

[RR/AQHA-3]

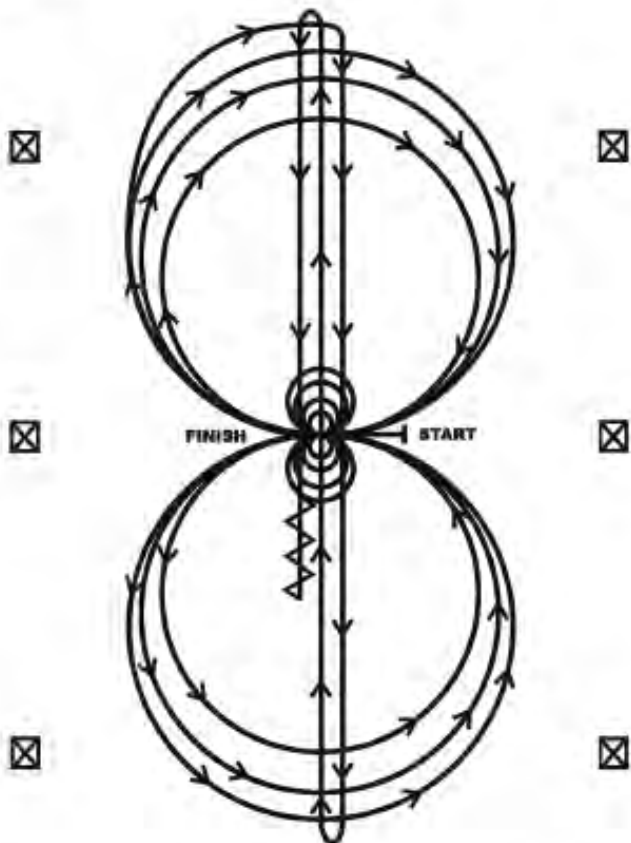
Pattern Provided by:

*Jan Larsen*

# Reining (All Classes)

Show Date: Sept 5, 2021

## REINING PATTERN 2



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

[R/AQHAP-2]

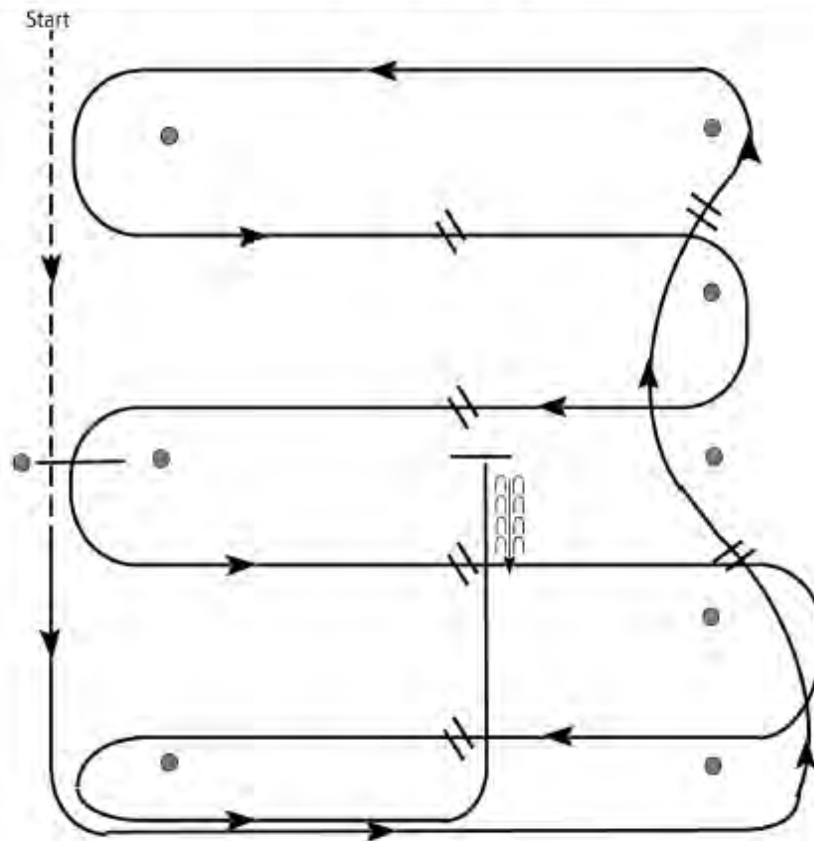
Pattern Provided by:

*Jan Larsen*

# Mount Arrowsmith Summer Circuit

## Western Riding (All Level 1)

Show Date: Sept 5, 2021



1. Walk at least 15' & jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

[WR/GP-1]

Pattern Provided by:

*Jan Larsen*

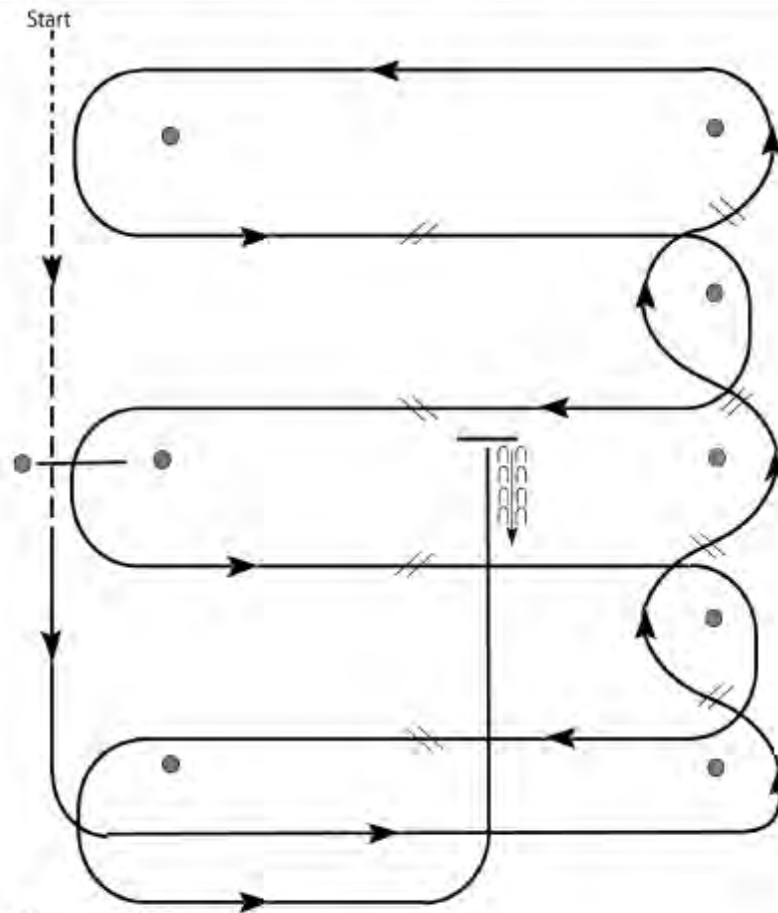
# Mount Arrowsmith Summer Circuit

Western Riding (Youth, Ama, Jr & Sr)

Show Date: Sept 5, 2021

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1. Walk and jog over log.
2. Transition to lope and lope around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change and lope around the end of the arena.
7. First crossing change.
8. Second crossing change.
9. Lope over log.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.

[WR/OP-1]

Pattern Provided by:

*Jan Larsen*